

Video Understanding in Distributed Active Camera Networks

Our group is working on a number of problems on scene analysis in camera networks. The following are main research thrusts:

- Cooperative control of camera networks using game theory [1].
- Distributed tracking using Kalman-Consensus filters [1].
- Long-term tracking in non-overlapping camera networks using multi-objective optimization [2].
- Activity recognition in camera networks.
- Camera network scheduling.
- Pose and illumination invariant tracking and object recognition [4].

References:

- [1] [Distributed Multi-Target Tracking In A Self-Configuring Camera Network](#), C. Soto, B. Song, A. Roy-Chowdhury, IEEE Conf. on Computer Vision and Pattern Recognition, 2009.
- [2] [Stochastic Adaptive Tracking In A Camera Network](#), B. Song, A. Roy-Chowdhury, IEEE Intl. Conf. on Computer Vision, 2007.
- [3] [Closed-loop Tracking and Change Detection in Multi-Activity Sequences](#), B. Song, N. Vaswani, A. Roy-Chowdhury, IEEE Computer Vision and Pattern Recognition, 2007.
- [4] [Inverse Compositional Estimation of 3D Pose And Lighting in Dynamic Scenes](#), Y. Xu and A. Roy-Chowdhury, IEEE Trans. on Pattern Analysis and Machine Intelligence, July 2008.